Case scenarios for use in role-playing exercises are available for (a) non-pharmacy students (e.g., for medical, nursing, physician assistant students) and (b) pharmacy students. The scenarios vary by patient characteristics and the clinician’s practice environment.

- One case (Case A) has been designed for use in the “Assisting Patient with Quitting” module. This case is not yet ready to quit. This can be enacted in front of the class, to provide students with a “live” example of counseling interactions with tobacco users, or using the videotaped counseling session #1 (pharmacist-patient interaction).

- During the role-playing section of the workshop, students are to break into groups of two. One student will play the clinician, and one student will play the patient. The roles should be alternated with each new case. The Summary of Case Scenarios tables provide a description of each case; these cases are categorized by readiness to quit (not ready, ready in the next month, recent quitter, former smoker). The file names correspond to those provided on the Rx for Change CD ROM and are downloadable from the Rx for Change project web-site (http://rxforchange.ucsf.edu).

- For each case, we provide instructor guidelines, a handout for the clinician (1 page), and a handout for the patient (1 or 2 pages, two-sided). For the role-playing component of the training, you will need to make copies of the clinician and patient handouts for students (one set of each per counseling duo). Make one set of instructor guidelines for each of the participating faculty.

  - The instructor guidelines include a description of the case, questions that the clinician should ask, patient responses, and additional information for instructors. The text that is included is to be used as a guide for an “appropriate” counseling session.

  - The clinician (e.g., medical, nursing, physician assistant) and pharmacist information handouts include a description of the case.

  - The patient handouts include a description of the case, along with answers to questions that the clinician might ask. This text is to serve only as a guide; an answer is not provided for every possible question. These responses will help the instructor to keep the different student groups moving in the same general direction with each case, which will facilitate the class discussion that follows the role-playing for each case.

- All role-playing handouts have been designed to parallel the Tobacco Cessation Counseling Guide.